## **Celestial Mechanics**

Sandesh Kalantre, Junior Undergraduate, Department of Physics, IIT Bombay calantresandesh@gmail.com

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### Outline



#### Introduction

What do we observe? Epicycles Kepler's Laws

#### **Two Body Problem**

Newton's law of Universal Gravitation

Three body problem

#### Chaos

N-body systems





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- He would have started classifying objects into those that move with respect to the sky background and those that don't.





Motion of Mars in the sky.



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 The complexity of this model increased as we made more accurate observations.



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- The orbit of a planet is an ellipse with the Sun at one of the two foci.
- A line segment joining a planet and the Sun sweeps out equal areas during equal intervals of time.
- The square of the orbital period of a planet is proportional to the cube of the semi-major axis of its orbit.



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$$m_1 \frac{\mathrm{d}^2 \vec{r_1}}{\mathrm{d}t^2} = \frac{-Gm_1 m_2 (\vec{r_1} - \vec{r_2})}{r^3}$$
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 These are in all 6 coupled second order non-linear differential equations.



► We separate the motion into independent components:

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- We go to plane polar co-ordinates and obtain the following equations:

$$\frac{\mathrm{d}(\mu r^2 \dot{\theta})}{\mathrm{d}t} = 0$$
$$\mu \ddot{r} - \mu \dot{\theta}^2 r = \frac{-Gm_1 m_2}{r^2}$$

• We define the following variables for convenience:  $I = \mu r^2 \dot{\theta}$  and  $k = Gm_1 m_2$ . We get,

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It is easy to see that this is the equation of a conic section. We have solved the two body problem. Cheers!



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- Is all hope lost then?

## Three Body Problem



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- L2 is useful for placing observational satellites that need absolute absence of sunlight. Examples include WMAP, Planck, etc.
- A certain type of asteroids known as Trojans are present at L4 and L5 of Jupiter.





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- Where does Chaos fit in with celestial mechanics?





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This kind of dichotomy wherein the single case looks bad but the system as a whole behaves nicely is echoed across physics.

 For example, compare quantum mechanical description of a single electron and a solid object as a whole.

## That's all folks!









- https://en.wikipedia.org/wiki/Two-body\_problem
- https://en.wikipedia.org/wiki/Chaos
- 3 body Sonified https://www.youtube.com/watch?v=f\_w6JprsXK8
- Lorenz attractor simulation https://www.youtube.com/watch?v=dP3qAq9RNLg
- Simulation of Large Scale structure of the universe http://cosmicweb.uchicago.edu/sims.html
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